Chapter 2 Particles...

How do we classify them? How do they interact? How do we detect them?

Outline/Plan

1.

- 1. Introduction: goal of detectors
- 2. Particles interaction with matter 2.
 - 1. Energy loss by atomic collisions
 - 2. Energy loss of electrons
 - 3. Multiple scattering
 - 4. Cerenkov radiation
 - 5. Photons interactions
 - 6. Electromagnetic showers
 - 7. Hadronic showers

3. The basic detectors

- 1. Ionization detectors
- 2. Scintillation detectors
- 3. Photodetectors

Buts des détecteurs

Interaction particules-matière

- 1. Perte d'énergie par collisions atomiques
- 2. Perte d'énergie des électrons
- 3. Diffusion multiple
- 4. Radiation Cerenkov
- 5. Interactions des photons
- 6. Gerbes électromagnétiques
- 7. Gerbes hadroniques

3. Interactions fondamentales

- 1. Détecteurs à ionisation
- 2. Détecteurs à scintillation
- 3. Photodétecteurs

General features:

- The goal of a detector in particle physics is to measure the results of an interaction to study the fundamental processes between elementary particles.
- PROJECTILE + TARGET (fixed/moving) → FINAL STATE PARTICLES



Measuring particle's impulsions : effect of **B**-field

- Curvature \rightarrow P $P_{(MeV/c)} = 300 B_{(T)} R_{(m)}$
- Particle's tracks



Measuring particle's energy and interacting neutrals :

• Use of "calorimeters" where the particles are forced to interact with the detector



• Depends of the interaction type (E.M. / hadronic)

Identifying the particles through the measurement of the mass :

measured in B-field

Velocity measurements techniques :

- Direct measurement through the time of flight (tof) $v = \frac{L}{t_1 t_0}$
- Indirect measurement through a physical process depending on $\beta = \frac{v}{c}$

 $= \gamma m v$

- energy loss by ionization (dE/dx)
- Čerenkov effect (γ emission)
- transition radiation detector (X emission)



Measuring particle's origin and lifetime :

 Use of micro-vertex detectors to measure 1^{ary} and 2^{ary} vertices (could be the target itself like in "bubble chambers" or pixels detectors)



2- Particles interaction with matter

General features of particle's interactions with matter :

- It results in a loss of energy by the particle and a deflection from its incident direction
- Two processes dominate:
 - inelastic collisions with the atomic electrons of the material
 - elastic scattering from nuclei
- Other sub-leading processes exist :
 - emission of Cerenkov radiation
 - nuclear reactions
 - bremsstrahlung

2- Particles interaction with matter

A kind of classification of particle's interactions with matter :

- According to the mass : one should disentangle electrons (positrons) from heavier particles (μ, π, p, α, light nuclei...). The small mass of the electrons leads to special treatments and results.
- According to the charge : we treat separately interactions of electrons, heavier charged particles, photons and neutrons
- According to the incident energy : atomic collisions are divided into soft collisions (at low energy) in which only an excitation occurs and hard collisions in which a real ionization occurs. In the hardest collisions freed electrons have enough energy to induce secondary ionization with emission of recoil electrons (δ-rays)

Interactions of charged particles with matter

- Interactions with atomic electrons:
 - \rightarrow ionization (ion + free electron)
 - → excitation to higher atomic levels (photon de-excitation)
- Scattering on the nucleus (e.g. Rutherford classical scattering)

Ionization + excitation of atomic energy levels energy loss non destructive allowing to visualize the trajectories

Mean energy loss rate – dE /dx:

- Proportional to (electric charge)² of incident particle
- Function of the particle's velocity
- *dx* expressed in g/cm² to avoid material dependency

Bethe-Bloch formula :



Bethe-Bloch formula a few numbers :

For $Z \approx 0.5 \text{ A}$ 1/ ρ dE/dx \approx 1.4 MeV cm ²/g for $\beta\gamma \approx 3$

Example 1: Scintillator: Thickness = 2 cm; ρ = 1.05 g/cm³ Particle with $\beta\gamma$ = 3 and Z=1 1/ ρ dE / dx ≈ 1.4 MeV dE ≈ 1.4 * 2 * 1.05 = 2.94 MeV

Example 2: Iron: Thickness = 100 cm; ρ = 7.87 g/cm³ dE ≈ 1.4 * 100* 7.87 = 1102 MeV

Example 3:

Energy Loss of a Carbon Ion with Z=6 and Momentum of 330 MeV/c/Nukleon in Water, i.e. $\beta\gamma = p/m = 330/940 \approx .35 \rightarrow \beta \approx .33$ dE/dx $\approx 1.4 Z^2/\beta^2 \approx 460 MeV/cm \rightarrow$ Cancer Therapy !



Stopping power :



total stopping power. Data below the break at $\beta \gamma \approx 0.1$ are taken from ICRU 49 [2], and data at higher energies are from Ref. 1. Vertical bands indicate boundaries between different approximations discussed in the text. The short dotted lines labeled " μ^- " illustrate the "Barkas effect," the dependence of stopping power on projectile charge at very low energies [3].

14

important

Particle id. with stopping power

- By measuring the ionization in many layers and removing the tail the mean ionization loss can be measured at few % accuracy
- Get γ from relativistic rise or β from the low energy part
- If you know *p* from curvature in **B**-field \rightarrow compute *m* Ar/CH₄ : (80%/20%) at NTP



Electrons (positrons) lose energy through collisions but their small mass leads to specific computations :

- The Bethe-Bloch formula must be adapted to account for the smallness of the mass. In particular the incident particle does not remain undeflected in that case. One has also to account for the indistinguishability in identical particles collisions.
- Additional processes occur with comparable orders of magnitude : emission of e.m. radiation from the scattering in the E-field of the nucleus (bremsstrahlung) due to the acceleration felt during the deviation from incident direction.

$$\left(\frac{dE}{dx}\right)_{tot} = \left(\frac{dE}{dx}\right)_{coll.} + \left(\frac{dE}{dx}\right)_{rad.}$$

Modified Bethe-Bloch formula:

$$\left\langle -\frac{dE}{dx} \right\rangle = -2\pi N_A r_e^2 m_e c^2 \rho \frac{Z}{A} \frac{1}{\beta^2} \left[\ln \frac{\tau^2(\tau+2)}{2(I^2/m_e c^2)} + F(\tau) - \delta \right]$$

 τ : kinetic energy of particle in units of $m_e c^2$
 $F(\tau)$ differs for e^+ and e^-

After a specific energy, called critical energy, radiation losses are more important than collision losses.



bremsstrahlung

e-

Bremsstrahlung (braking radiation) : a sketch

...and a formula :

$$-\frac{dE}{dx} = 4\alpha N_A \frac{Z^2}{A} z^2 \left(\frac{1}{4\pi\varepsilon_0} \frac{e^2}{mc^2}\right)^2 E \ln \frac{183}{Z^{\frac{1}{3}}} \propto \frac{E}{m^2}$$

Effect plays a role only for e[±] and ultra-relativistic µ (>1000 GeV)

O.M. given the mass of the muon (106 MeV ie ~200 times m_e) the radiation loss for muons is 40000 lower than for electrons. Therefore the ability to cross thick layers of matter can be used to identify muons in a beam.

N.B. radial acceleration induces synchrotron radiation prop. to a^2

Radiation length. This parameter is defined as the distance over which the electron energy is reduced by a factor *1/e* due to radiation loss only.

$$\left\langle -\frac{dE}{E} \right\rangle = N\Phi_{rad}dx \Longrightarrow E = E_0 \exp\left(\frac{-x}{X_0}\right)$$

where X₀ is the radiation length

$$X_{0} = \frac{A}{4\alpha N_{A}Z^{2}r_{e}^{2}\ln\frac{183}{Z^{\frac{1}{3}}}}$$
 radiation length [g/cm²]
(divide by specific density to get X_{0} in cm)

Positron annihilation

• In almost all cases, positrons that pass through matter annihilate with an electron, to create photons: $e^+ + e^- \rightarrow \gamma + \gamma$



- Single photons are possible if the electron is bound to a nucleus... this occurs at only 20% the rate for two photons.
- A high energy positron will lose energy by collision and radiation, until it has a low enough energy to annihilate.
- Positronium: e⁺ and e⁻ can form a temporary bound state, similar to the hydrogen atom.

Energy loss of electrons and positrons : summary



2-3 Multiple scattering

In addition to inelastic collisions with atomic electrons charged particles passing through matter suffer repeated elastic Coulomb scatterings from nuclei:

- Rutherford scattering formula (T.D.) $\frac{d\sigma}{d\Omega} = 4z^2 Z^2 r_e^2 \left[\frac{m_e c}{\beta p} \right]^2 \frac{1}{\sin^4 \theta/2}$ Main features :
 - small angular deflection of the particle
 - quasi negligible energy transfer to the heavy nucleus
- The cumulative effect of these small angle scatterings is a net deflection from the original incident direction in a zigzag path.



2-3 Multiple scattering

- If the number of independent scatterings is large enough the problem can be treated statistically to obtain a probability distribution as a function of the thickness of material crossed.
- If one ignores small probability for large-angle scattering single scattering then the probability distribution can be approximated by a Gaussian

$$P(\theta) \approx \frac{2\theta}{\langle \theta^2 \rangle} \exp\left(\frac{-\theta^2}{\langle \theta^2 \rangle}\right) d\theta \text{ with}$$

$$\theta_{rms} = \theta_0 = \sqrt{\langle \theta^2 \rangle} = \frac{13.6(\text{MeV})}{\beta cp} Z_i \sqrt{\frac{x}{X_0}} \left(1 + 0.038 \ln \frac{x}{X_0}\right)$$

N.B. the introduction of the radiation length is just for commodity

Cerenkov effect occurs when a charged particle crosses a dielectric material with speed greater than the one of light in matter $v \ge \frac{c}{n}$

• The phenomenon results in photon emission in a specific direction



Physically this effect can be seen as a polarization effect which symmetry depends on the speed of the incoming particle

- If the particle travels at low speed the medium is polarized with a total azimutal and longitudinal symmetry → no field at long distance → no radiation emitted
- If the particle travels at large speed the polarization field loses its longitudinal symmetry → non-vanishing dipolar field → radiation emitted. Constructive interference of spherical waves on the light front.



Cerenkov effect general features:

- \exists threshold value for the particle speed : $\cos\theta = 1 \Rightarrow \beta_{threshold} = \frac{1}{n}$
- If $\beta \to 1$ then the angle goes to a maximum $\theta_{\max} = \arccos\left(\frac{1}{n}\right)$
- The radiation intensity can be computed (Frank and Tamm, 1937): the number of photons emitted per $d\lambda$ interval for an element of trajectory dx is given by

$$\frac{d^2 N_{ph}}{d\lambda dx} = 2\pi\alpha \frac{Z_i^2 \sin^2 \theta}{\lambda^2} = 2\pi\alpha \frac{Z_i^2}{\lambda^2} \left(1 - \frac{1}{\beta^2 n^2}\right) \text{ with } \alpha = \frac{1}{137}$$
$$\frac{dN_{ph}(\text{visible})}{dx} \approx 500 \sin^2 \theta$$



Applications to Cerenkov detectors:

- Threshold detectors exploiting $N_{ph}(\beta)$
- Ring Imaging Cerenkov Detector (RICH) exploiting $\theta(\beta)$



RICH : at fixed n, measuring θ defines β



General features:

- Charged particles crossing matter lose energy and have a modified trajectory but most of the times the incident particle keeps its identity
- For photons the probability to disappear is quite large and is characterized by a linear absorption coefficient μ

 $dN = -\mu N dx \Longrightarrow N = N_0 e^{-\mu x}$

which can be expressed in terms of the absorption cross-section

$$\mu = \rho N_A / \sigma_{abs}$$

- A γ beam is not degraded in energy but in intensity
- γ (X- and γ-rays) are many times more penetrating particles in matter than charged particles

The (total) absorption cross-section corresponds to 3 main electromagnetic processes:

- photo-electric effect

 γ + atom \rightarrow ion + e^{-}

- Compton effect

 $\gamma + e^-
ightarrow \gamma + e^-$

- Pair creation

 γ + nucleus $\rightarrow e^+ + e^-$ + nucleus

To those processes could be added at certain energies other processes such as

- coherent Rayleigh scattering $E_{\gamma} < 100 \text{ keV}$
- photonuclear absorption $10 \text{ MeV} < E_{\gamma} < 25 \text{ MeV}$

The (total) absorption cross-section vs γ energy



Photoelectric effect:

• Interactions with atoms: absorption of a γ from an atomic $e^- \Rightarrow$ ejection of an electron



- A free electron cannot absorb the photon and conserve momentum ⇒ effect always on bound electrons with nucleus absorbing recoil momentum)
- Energy of outgoing electron: E = hv B.E. (Binding Energy) where

$$B.E. = hcR_{\infty} \frac{\left(Z - \xi\right)^2}{n^2}$$
 Screening effect

involving the Rydberg energy $hcR_{\infty} = 13.6056923(12) \text{ eV} \equiv 1 \text{ Ry} = \frac{1}{2} \frac{m_e e^4}{\hbar^2}$ and the shell main quantum number *n*

Compton scattering:

• Standard computation of the emitted γ energy using energy-momentum conservation

$$E'_{\gamma} = \frac{E_{\gamma}}{1 + \frac{E_{\gamma}}{m_e c^2} (1 - \cos \theta)}$$

• Resulting in the wavelength shifting:

$$\lambda - \lambda_0 = h / mc (1 - \cos \theta)$$



Pair production:



- Conversion of a high energy photon to an electron-positron pair in the field of a nucleus (related to the electron bremsstrahlung by a simple correspondence)
- To conserve momentum $\gamma \rightarrow e^+e^-$ can only occur in presence of another body usually a nucleus.
- The screening of atomic electrons plays an important role.

2-6 Electromagnetic showers

Above energies ~10 MeV the dominant processes for electrons and photons are bremsstrahlung and pair production resp.

- The radiated photons have enough energy to produce extra pairs
- The emitted e^+ and e^- have enough energy to emit radiation γ etc
- → The number of photons and electrons per unit length increase
- Development of an electromagnetic shower



2-6 Electromagnetic showers

Lead plates

The development of the e.m. showers is treated separately in the longitudinal and transverse directions:





2-6 Electromagnetic showers

E.M. shower properties:

- Longitudinal energy deposition: $\frac{dE}{dt} = E_0 ct^{\alpha} \exp(-\beta t)$, where $t = X/X_0$ and $\beta \approx 0.5$, $\alpha \approx \beta t_{\text{max}}$, and $c = \beta^{\alpha+1} / \Gamma(\alpha+1)$ vary logarithmically with energy
- Transverse energy deposition:
 - Proportional to the Moliere Radius: $R_M = 21 \text{ (MeV)} \times \frac{X_0}{E_c}$
 - Radial distribution in R_M independent of material used!
 - 99% of energy is inside a radius of $3.5 R_{M}$.
 - 10% of energy is outside a radius of $1 R_{M}$.

2-7 Hadronic showers

Complicated processes involving many interaction types!!!

example 100 GeV: $n(\pi^0) \approx 18$ Vμ μ electromagnetic + neutral pions $\rightarrow 2\gamma \rightarrow$ electromagnetic cascade

Hadronic

charged pions, protons, kaons Breaking up of nuclei (binding energy), neutrons, neutrinos, soft γ'S muons → invisible energy

39

2-7 Hadronic showers

150 GeV Pion Showers in Cu





red - e.m. component blue - charged hadrons

3- The basic detectors

Passage of particles through matter (summary):

- When particles pass through matter many interaction processes are involved which may result in energy loss, particle deflection, shower development, various types of radiation emission etc.
- Some of those processes are destructive (absorption or conversion of the incident particle, complete energy absorption) while others just result in attenuation:
 - calorimeters are used to measure the energy by absorbing possibly all the incident energy
 - tracking detectors exploit small energy deposit to locate the particles in time and space

Key parameters of detectors are sensitivity, response, resolution (energy, time, space), efficiency, dead time

3- The basic detectors

Basic detectors currently used in High Energy Physics (HEP):

- Ionization detectors (gaseous and liquid)
 - proportional counters
 - Multi Wire Proportional Chamber (MWPC)
 - Drift and Time Projection Chamber (TPC)
- Scintillation detectors
 - organic scintillators
 - inorganic scintillators
 - gaseous scintillators
- Photosensors
 - photomultipliers
 - hybrid photodetectors
- Semi-conductor detectors



General features:

- Direct measurement of ionization losses
- Transparent detectors (not too much material on the path of the particles)
- Possibility of fine readout segmentation
 - → tracking, spectrometry (+ B-field)

Energy losses mechanisms of a charged particle p:

1. Excitation of an atom X: X+p -> X* + p

It is a resonant reaction which happens only when the correct amount of energy is transferred. Typical cross sections for noble gases at the resonance 10^{-17} cm²

No ions are created but the excited atom can participate later in further reactions with other atoms resulting in ionization. De-excitation in general with a photon emission

2. Ionization: X+p -> X⁺ + p + e⁻

No exact energy requirement (larger cross section 10^{-16} cm2), but there is an energy threshold which is relatively high (energy transferred > ionization potential).

Since low energy transfers are the most probable the excitation reactions generally dominate⁴⁴

Collection versus applied E-field :



Collection versus applied E-field :

- 1. Ionization chamber region : electron-ion pairs may be collected before they recombine. All pairs are collected but the signal is small (application: measuring gamma ray exposure, radiation flux monitoring)
- 2. Proportional region: freed electrons induce further ionizations and generate a cascade or avalanche. The number of electronions created is proportional to the primary electrons.
- 3. If the voltage increases further charge space effect distorts the shape of the E-field and proportionality starts to be lost. At some point discharges (chain reaction of avalanches induced by emitted photons) occur which should be quenched! A plateau is observed where counting rates vary only slowly : Geiger-Müller region.

Some practical applications: RPC (Resistive plate counters)



The streamer is confined in about 2 mm around the point where the particle passed. It creates a short circuit which discharges the bakelite. The bakelite will take few ms to recharge but only the hit region a few mm² will be dead.



Some practical applications: MWPC (Multi-Wire Proportional Chambers)

 G. Charpak 1968, readout of individual wires and proportional mode working point.



 In 1968 Charpak demonstrated that the MWPC works as many independent proportional tubes very close to each other. This opened the way to the world of completely electronic experiments with fine tracking and data acquired by computers.

Some practical applications: precision drift tubes

- Next idea: stack up proportional wire drift tubes, measure time of arrival of the ionization pulse
- Find track from tangents to circles
- Can get about 150 µm position resolution
- But: too much material!





General features:

- Ionization energy losses → scintillating materials produce light when traversed by charged particles (by luminescence).
- The light can be collected and transmitted to a photodetector with a light guide (e.g. optical fibres) or other means.
- In the photodetector the light is converted into an electrical pulse, first via the photoelectric effect and then with an amplification mechanism. The output signal can be easily readout.
- Typical materials:
 - Inorganic, work at crystal level : large light yield but in general slow signals
 - Organic, work at molecular level plastic : smaller light yield but fast response (counters, TOF etc ...)

General features:

Inorganic (crystalline structure)

Up to 40000 photons per MeV High Z Large variety of Z and ρ Undoped and doped ns to μs decay times Expensive

E.m. calorimetry (e, γ) Medical imaging Fairly Rad. Hard (100 k<u>Gy/year)</u> Organic (plastics or liquid solutions)

Up to 10000 photons per MeV Low Z p~1gr/cm³ Doped, large choice of emission wavelength ns decay times Relatively inexpensive

Tracking, TOF, trigger, veto counters, sampling calorimeters. Medium Rad. Hard (10 kGy/year)



General features: in general the scintillator signal can provide many informations among which:

- Sensitivity to energy: Scintillators behave linearly with respect to the deposited energy → light output proportional to ionization. In general also the photodetector is linear so the amplitude of the electrical signal will be proportional to the deposited energy
- Fast response: (response and recovery time short compared to other detectors), timing informations can be obtained with high precision (Time Of Flight, high counting rates)
- Pulse shape discrimination: distinguish particles types by looking at the pulse shape (excitation of different fluorescence mechanisms depending on the different ionization power: alpha,p, e-)

Light emission mechanisms : organic scintillators

• Absorption and emission spectra may differ



• Fluors are usually used dopants for wavelength shifting applications (they absorb UV-light and re-emit it as visible light)

Applications : Positron Emission Tomography (PET)



time withouts

Applications : tracking in HEP (OPERA target tracker)







Applications : tracking in HEP (OPERA target tracker)

It is the active part of the target which allows immediately to «see» the neutrino interaction and to find the brick. Scintillator strips emit light when crossed by particles. Light is collected by fibers. Fibers are read out by a photomultiplier which converts the light in electric signals



General features:

- Typically only get a few photons at light detector due to passage of particle : requires single-photon sensitivity.
- Convert the light by photoelectric effect in electric pulses. The spectrum of applications goes from visible to UV.
- High sensitivity \rightarrow quantum efficiency: $Q.E.=N_{p.e.}/N_{photons}$
- Main photodetectors types :
 - Photomultiplier tube (under vacuum)
 - Avalanche photo-diode (solid state)
 - Hybrid photodiode



General features: three main steps of the photodetection

1. Photoelectric conversion at the level of the photocathode deposited on the entrance window :

photons
> photo-electrons

(this stage is common to many photosensors)

- 2. Photo-electrons amplification : from few p.e.'s to detectable charge or current signal (different stage)
- 3. Electrical signal readout (preamplification/amplification/shaping and buffering/digitization) : 1st stage specific to each type

1/ Photocathode emission spectrum :



2/ Multiplication in PhotoMultiplier Tubes (PMTs)



- When a photoelectron strikes dynode several electrons emitted (on average) n~5 → Several dynodes (~10) give high gain (10⁶ to 10⁷)
- The final signal is collected at the anode level
- Transient time spread $\approx 200 \text{ ps}$



3/ Electronic readout : auti-triggered chain

- 1st stage: preamplifier (gain compensation if required)
- 2nd stage: fast (trigger generation) and slow shaping (Q readout)
- Towards digitization : MUX + ADC



3-4 Conclusions

- Passage of particles through matter involves many basic physics processes
- Particles detection (almost)* always requires an action on the particle (energy absorption, modified trajectory, particle annihilation etc)
- * non interacting particles (neutrinos) may be identified and measured through missing quantities (energy, momentum, transverse energy etc)
- HEP involves large apparatus but requires a lot of expertise in laboratory-scale detectors...